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## About This Game

Dawnshadow is a modern RPG styled after the great 8-bit classics of old. Follow the adventures of "Sai" Wulfgar, a psychic orc with various reptilian pets in the struggle for freedom from imprisonment by the god of darkness and destruction.

Which sounds silly written out like that.

## Features

- Experience an original story and world presented in a classic style.
- Defeat your foes in a streamlined active-time battle system.
- Use Sai's psychic shackles to turn vicious foes into loyal pets.
- Craft arms and armor to tailor Sai's abilities to your liking.
- Befriend or oppose gods and monsters alike in your quest for freedom.
- See two whole endings with 16 - 32 hours of gameplay. Maybe more. Depends how you count.
- Speaking of counting, *so many* powers of 2.

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- Don't forget...
  - What was I saying?

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Title: Epic of Serinor: Dawnshadow

Genre: RPG

Developer:

Benjamin Mathis

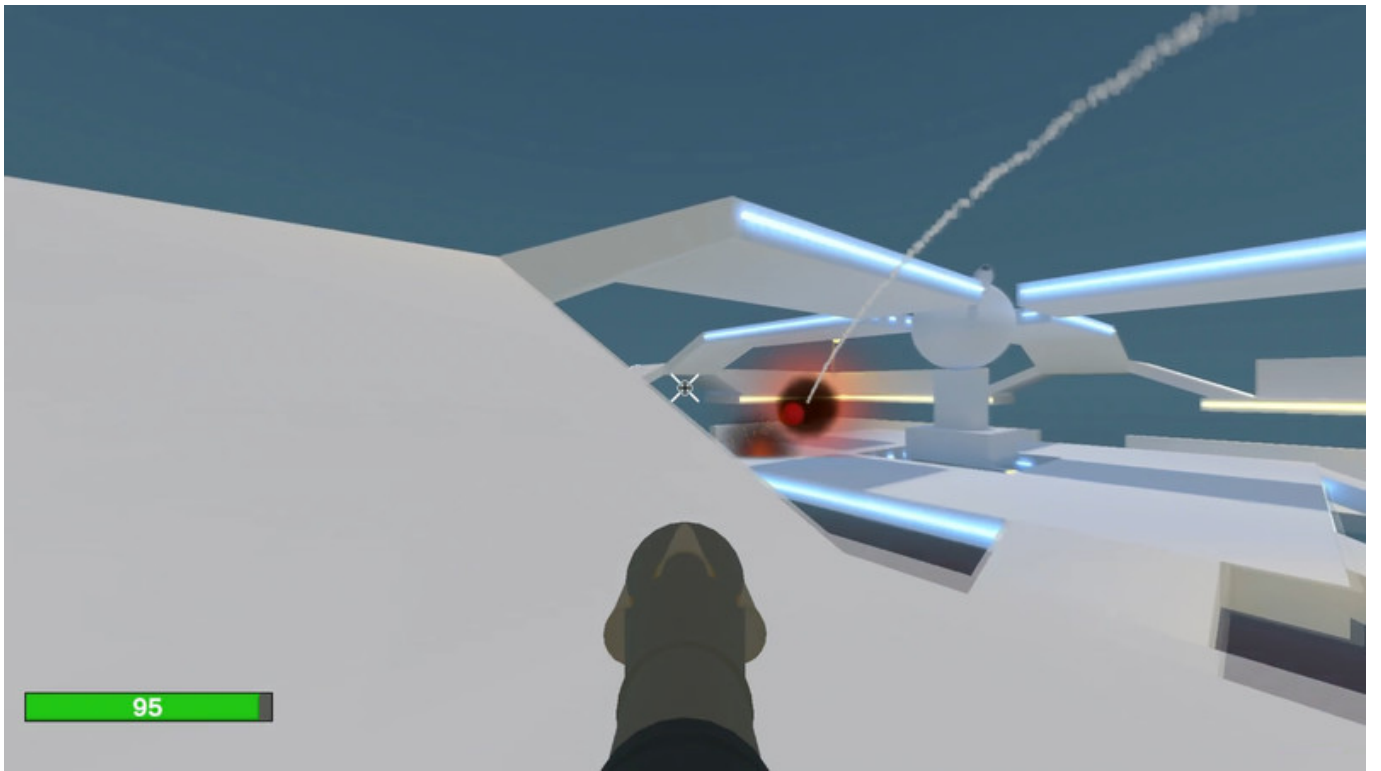
Publisher:

Benjamin Mathis

Release Date: 21 Dec, 2018

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English







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epic of serinor dawnshadow

kimea young man singh

game teek aa yaar,, , bahut vadia, bhai ji

ai game perfect nahi aa

ek gaal samjhao yaar, game 4:3 da aspect ratio necessary aa? ma game kidhna,, 16:9 da vich ma kidhna

challo koi naa, game masaaki, good devlopmt,,

8V10

WJKK WJKF

EDIT:

game is 16:9 now,,,,. If you enjoyed the tetris-brain style of fitting pieces together (or especially if you ever played Tetris 3D back in the day), this one is probably right up your alley.

Also, it's very good at conveying that sense of near-panic as speeds continue to increase. I'm really looking forward to being able to play co-op or competitive, if the other workstations are any indication =]. Poporing Ninja Simulator 1.0. I usually like Hidden Object games especially ones with achievements but I can't recommend this one I'm afraid. I just didn't warm to it from the start. The acting seemed very wooden and lacklustre and the hidden object scenes appeared chaotic and dark. I usually have no problem finding objects but the objects they asked me to find were unusual and cluttered. I didn't like the artstyle of the game either and the whole feel of the game left me frustrated.I gave up after only 17 minutes. I just couldn't stand it anymore.. First Impressions. Will update after 2 hrs play.

Can recommend for the following reasons:

1. Price is low.
2. Is exactly what I expected it to be based on store page and gameplay video.

That being said, the maps are too small, the gameplay does not appear to be very deep (hopefully they will be adding more cards), and the chunky art style is not appealing to me (too childish).

If you like VR strategy games, add it to your collection, but there are better ones to buy first.. fricc epicc

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Option to take items sometimes simply "freeze" and you can't take the item sometimes (this is laughable for a 2017 game).

Can you make it fullscreen?

Will there be an option to change controls in the future?

Beside minor details, game is really really good!. yo nana

. Pickers is a polished matching game brought to you by Mumbo Jumbo, that in my opinion has a reputation for delivering quality casual games. The graphics and music are well done although not mind blowing, and the premise is unique enough to keep puzzle gamers and strategy gamers alike interested. Although a casual game, winning can be quite challenging and you may find that your first time out it is hard to succeed. However, the tutorial does a good job of explaining the basics and there are enough side activities to keep the gameplay fresh. Both the Steam Overlay and widescreen modes are supported, although there is little in the way of graphics configuration beyond what the game will autodetect. I would recommend this title to anyone who likes puzzles or casual games and would consider it one of the best entries in its' genre.. Honestly a great RTS Game all in all. The mechanics and controls are tailored to almost perfection!

I can't give a single wrong of a game that was tailored upon the Warcraft series. I feel this game even improves where Warcraft had issues!

If you like RTS games and are a fan of the Warcraft series, give Loria a spin, and you'll love it! :DDD. Certainly a welcome addition to this amazing game, but it still leaves me wanting for more impactful game mechanics, enemies, and variations that'll help keep the game fresh past level 30. This certainly helps.. 400 hours in and I can't finish the game because I keep making new characters to test new builds so I can decide which one will be the most fun to finish the game with... Though choice when you have 78215412 characters made with different builds and they all play fun like the other so you can't decide which build will be the one...

Yep, it's pretty good. Just wait for a sale if you know a sale is about to drop. But the full price is 100% worth it. This game is so AWESOME and not like other strategy games and I just love the soundtracks!!! to the game too they are really EPIC!! make me think about old good days with C&C Red Alert 2 and Yuri's Revenge, the 2 best strategy games ever!!

### **The Dawnshadow Approaches:**

Greetings from Serinor, everybody.

Dawnshadow is on pace for its solstice release. What better way to celebrate the passing of the longest night of the year than by joining Sai in his quest to be free from the darkness? Add Dawnshadow to your wishlist now to make sure you get your reminder. Since who has free memory for things like that during the holiday season?

If you want to keep up with the latest Epic of Serinor news during the long, intervening month, follow the game on Steam, like [Epic of Serinor on Facebook](https://www.facebook.com/epicofserinor) [www.facebook.com], or check out the official [Serinor Development Blog](http://eoserinor.blogspot.com) [eoserinor.blogspot.com]. Those will give you access to details on the making of Serinor, space to ask the developer questions, and links to outside reviews as they come in.

So stay safe and healthy as we await the coming of the Dawnshadow. Remember: even raptors need their beauty sleep.





See you on the solstice.. **Tutorial Update:**

Epic of Serinor: Dawnshadow has been updated with significantly expanded tutorials. The biggest feedback from early players of Dawnshadow was the difficulty of picking up on its core systems. The players were fine with those systems once they understood them, but needed a bit more help to figure out what was going on in the first place. This update aims to address those initial concerns.

- Controls will be displayed on-screen before initial launch.
- Additional menu navigation tutorials added to first floors of the Shadowed Citadel.
- Additional combat tutorials added when first accessing features in battle.
- Adjusted layout of most floors in the Shadowed Citadel to make accessible areas easier to identify.



This mostly involves widening or repositioning doors to make them more visible. It also includes adding some one-time interrupt text to combat to describe what's happening and what the player can do. Hopefully it will help make getting into the flow of things easier for new players.. **The Dawnshadow Arrives:**  
Epic of Serinor: Dawnshadow is now available for purchase! Buy Dawnshadow for 10% off during its launch week.

See you in Serinor!

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